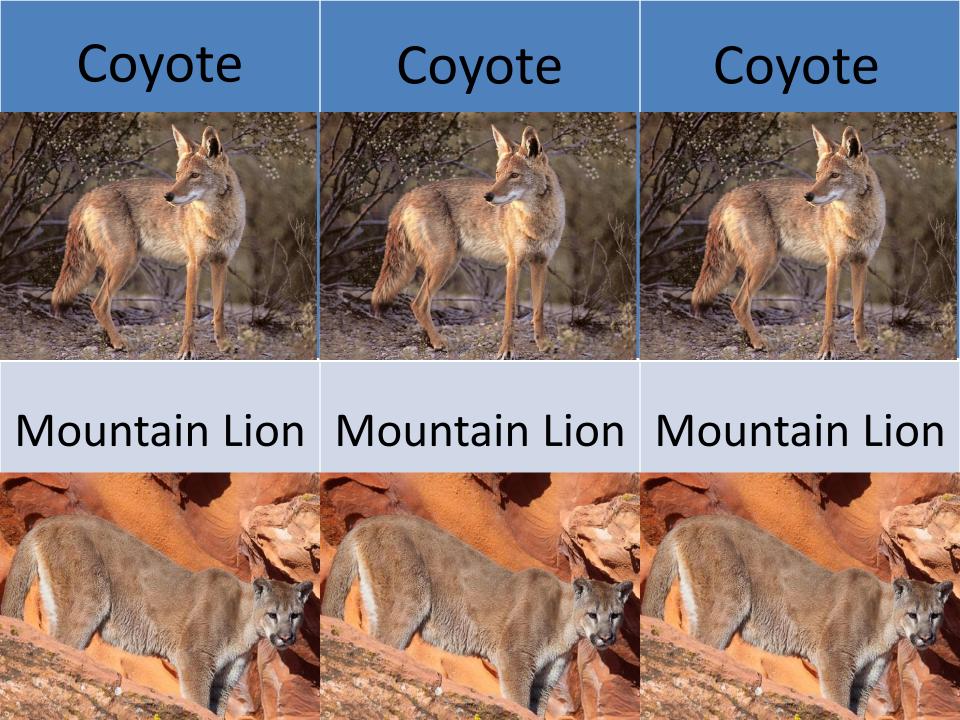
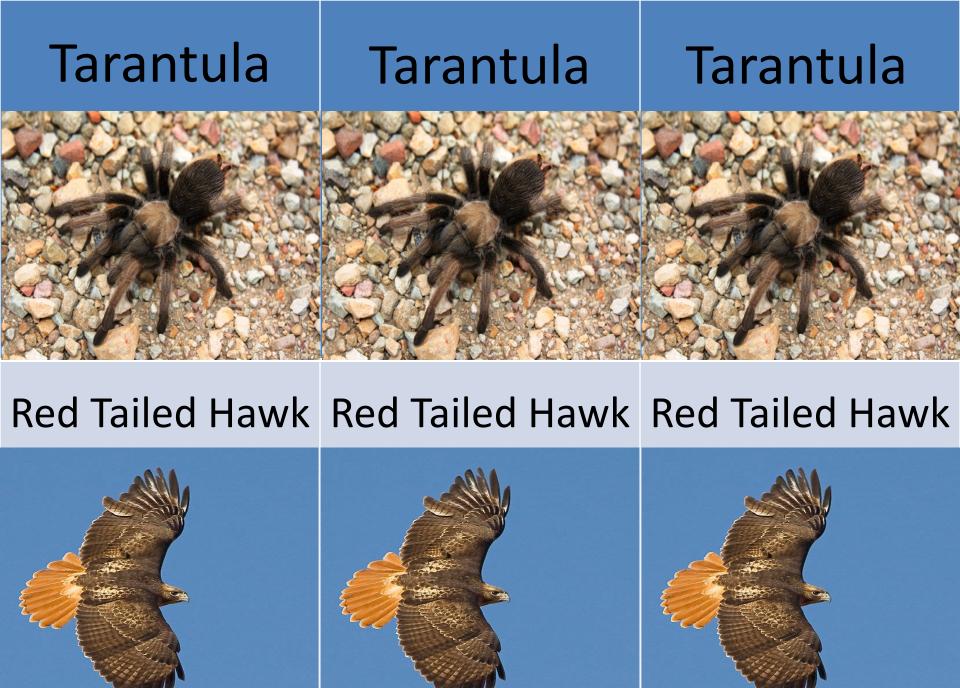
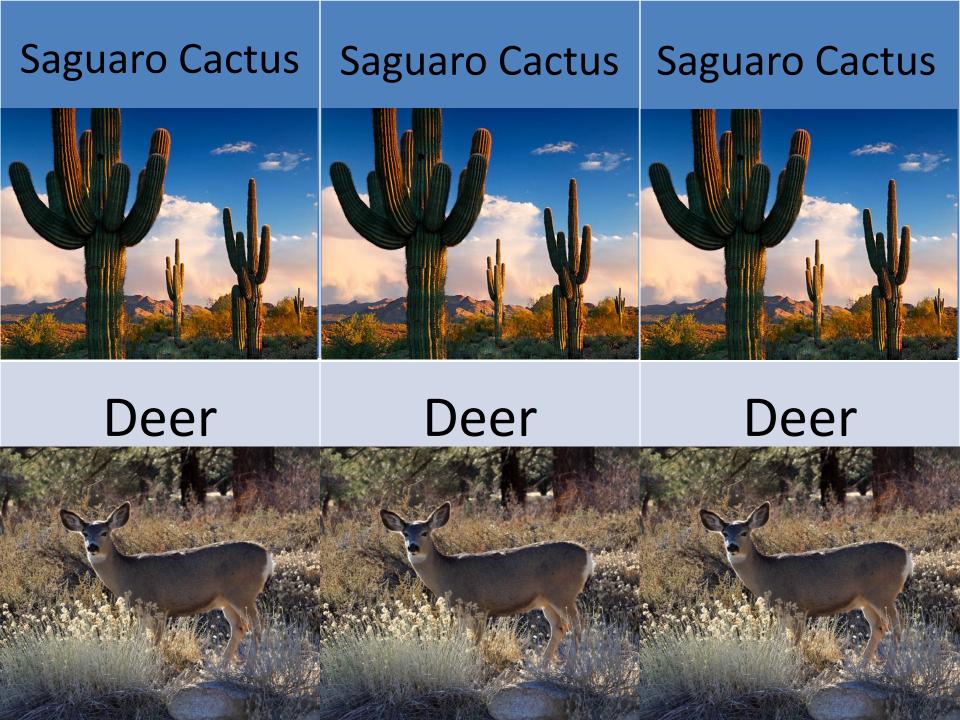
Fate Card:	Fate Card:	Fate Card:	Fate Card:
Dry Up	Dry Up	Dry Up	Rot Away
Fate Card:	Fate Card:	Fate Card:	Fate Card:
Rot Away	Rot Away	Eaten alive by an animal	Eaten alive by an animal
Fate Card:	Fate Card:	Fate Card:	Fate Card:
Eaten alive by an animal	Eaten alive by an animal	Eaten alive by an animal	Eaten by scavengers after death
Fate Card:	Fate Card:	Fate Card:	Fate Card:
Eaten by scavengers after	Eaten by scavengers after	Washed away by water	Washed away by water
death A	death	4	A STATE OF THE PARTY OF THE PAR
Fate Card:	Fate Card:	Fate Card:	Fate Card:
Washed away by water	Buried in Sediment (mud, dirt, sand, etc.) - your harder parts become a fossil!	Buried in Sediment (mud, dirt, sand, etc.) - your harder parts become a fossil!	You rot away, but your imprint or track is buried in sediment (mud, sand, dirt, etc.)
			and becomes a fossil!









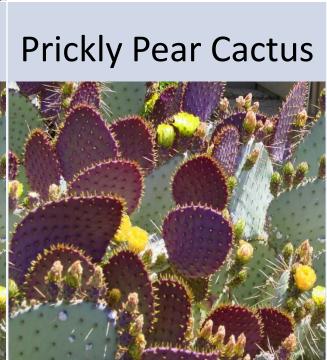
Gambel's Quail





Gambel's Quail





Prickly Pear Cactus Prickly Pear Cactus Prickly Pear Cactus

